

PETER SPACEY



PETER SPACEY (OMER LUZ) STANDS AT THE FOREFRONT OF THE DIGITAL AGE AS A PROLIFIC MUSICAL ARTIST AND INNOVATIVE DIGITAL CREATOR.

WITH COMPOSITIONS FEATURED BY BRANDS LIKE HBO, SAMSUNG, VOGUE, AND PLAYSTATION.

AND ARTWORKS SHOWCASED AT VENUES INCLUDING THE TEL-AVIV MUSEUM OF ART, SOHO HOUSE, ROME, LONDON, AND SHIBUYA (JAPAN). AMONG VIRTUAL SPACES.

SPACEY'S DYNAMIC PRESENCE SPANS FROM ELECTRIFYING LIVE PERFORMANCES AND DJ SETS AT FESTIVALS & CLUBS TO CREATING AND PRODUCING AUDIOVISUAL WORKS, HIS PRESENCE EXTENDS INTO VIRTUAL SPACES, WHERE HIS DIGITAL CREATIONS CONTINUE TO PUSH THE BOUNDARIES OF ARTISTIC EXPRESSION.



NAVIGATING THE NEXUS OF AUDIO ELEMENTS AND VISUAL ECSTASY THROUGH TECHNOLOGY, SPACEY TRANSCENDS THE BOUNDARIES OF TIME AND SPACE.



SPACEY, A DISTINGUISHED EXPERT & PIONEER IN ART AND TECHNOLOGY, PRIMARILY CHANNELS HIS EXPERTISE THROUGH THE 'SPACEY ACADEMY', EXTENDING HIS INFLUENCE BY DELIVERING MASTER CLASSES AND SPEAKING AT KEY CONFERENCES. HIS CONTRIBUTIONS SPAN VARIOUS EDUCATIONAL PLATFORMS, EMPHASIZING THE INTERSECTION OF CREATIVITY AND INNOVATION.



SPACEY ACADEMY



